

# DLL 가

Last update: 2024/07/01

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# DLL 가

DLL

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invoke API

on\_message

DLL

DLL

가

1. xplus\_Init : DLL

init API

. DLL

```
void* xplus_Init(LPCTSTR strComponentKey, HWND hParent);
```

2. xplus\_Invoke : DLL

invoke API

```
LPCTSTR xplus_Invoke(void* pXPlusDllComm, LPCTSTR strFuncName, LPCTSTR strParam);
```

※ DLL

DLL

(

[https://technet.softbase.co.kr/wiki/install/xf5browser\\_install](https://technet.softbase.co.kr/wiki/install/xf5browser_install) )

DLL


, DLL

DLL (64 )

. (32 , 64

)

: /HTML5/COMPONENT/DLL/dll\_basic

- [dll\\_basic.xml](#)
- [dll\\_basic.js](#)
- 

```
function screen_on_load()
{
    this.fldSyncFunc.settext("1234ABCD가 1");
    this.fldSyncMsg.settext("1234ABCD가 2");

    this.fldAsyncFunc.settext("1234ABCD가 1");
    this.fldAsyncMsg.settext("1234ABCD가 2");
}
```

```
////////////////////////////////////  
/////////  
//      (sync_mode가 true)  
function btnSyncInit_on_click(objInst)  
{  
    //  
    var ret = this.dllsync.init();  
    if (ret == true) {  
        this.fldSyncInitResult.setText("      ");  
    } else {  
        this.fldSyncInitResult.setText("      ");  
    }  
}  
  
function btnSyncCallFunc_on_click(objInst)  
{  
    // syncmode_echo_func  
    var ret = this.dllsync.invoke("syncmode_echo_func",  
this.fldSyncFunc.getText());  
    this.fldSyncFuncResult.setText(ret);  
}  
  
function btnSyncCallMsg_on_click(objInst)  
{  
    // fire_on_message  
    this.dllsync.invoke("fire_on_message", this.fldSyncMsg.getText());  
}  
  
/**  
 *  
 * @param objInst DLL  
 * @param strMsgName  
 * @param strData  
 */  
function dllsync_on_message(objInst, strMsgName, strData)  
{  
    factory.consoleprint("strMsgName = " + strMsgName);  
    factory.consoleprint("strData = " + strData);  
  
    this.fldSyncMsgName.setText(strMsgName);  
    this.fldSyncMsgResult.setText(strData);  
}  
  
////////////////////////////////////  
/////////  
//      (sync_mode가 false)  
function btnAsyncInit_on_click(objInst)  
{  
    //  
    this.dllasync.init();  
}
```

```
function btnAsyncCallFunc_on_click(objInst)
{
    // asyncmode_echo_func
    var ret = this.dllasync.invoke("asyncmode_echo_func",
this.fldAsyncFunc.getText());
    this.fldAsyncFuncResult.setText(ret);
}

function btnAsyncCallMsg_on_click(objInst)
{
    // fire_on_message
    this.dllasync.invoke("fire_on_message", this.fldAsyncMsg.getText());
}

/**
 *
 * @param objInst DLL
 * @param bSucess
 */
function dllasync_on_init(objInst, bSucess)
{
    if (bSucess == true) {
        this.fldAsyncInitResult.setText(" ");
    } else {
        this.fldAsyncInitResult.setText(" ");
    }
}

/**
 *
 * @param objInst DLL
 * @param strMsgName
 * @param strData
 */
function dllasync_on_message(objInst, strMsgName, strData)
{
    factory.consoleprint("strMsgName = " + strMsgName);
    factory.consoleprint("strData = " + strData);

    this.fldAsyncMsgName.setText(strMsgName);
    this.fldAsyncMsgResult.setText(strData);
}
```

From:  
<https://technet.softbase.co.kr/wiki/> - **xFrame5 TechNet**

Permanent link:  
[https://technet.softbase.co.kr/wiki/guide/component/dll/dll\\_basic](https://technet.softbase.co.kr/wiki/guide/component/dll/dll_basic)



Last update: **2024/07/01 14:39**

