

# 가

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# 가

move\_dir, limit\_min, limit\_max, primary\_control, secondary\_control가 .

API getprimarycontrol, getsecondarycontrol가 .

on\_move, on\_movestart, on\_moveend, on\_dblick가 .

: /HTML5/COMPONENT/SPLITTER/splitter\_basic

- [splitter\\_basic.xml](#)
- [splitter\\_basic.js](#)
- [splitter\\_basic.css](#)

```
/**
 *
 * @param {Object} objInst      가
 * @param {number} nStartPos    가
 */
function splitter_horz_on_movestart(objInst, nStartPos)
{
    factory.consoleprint("on_movestart> Start");
    factory.consoleprint("on_movestart> Splitter Object Name = " +
objInst.getname());
    factory.consoleprint("on_movestart> nStartPos = " + nStartPos);
}

/**
 *
 * @param {Object} objInst      가
 * @param {number} nStartPos    가
 * @param {number} nPos        가
 * @param {number} nMoveGap    nStartPos  nPos
 * @param {number} nArriveLimit 가          가 limit
 */
```

```

*/
function splitter_horz_on_move(objInst, nStartPos, nPos, nMoveGap,
nArriveLimit)
{
    factory.consoleprint("on_move> Start");
    factory.consoleprint("on_move> Splitter Object Name = " +
objInst.getname());
    factory.consoleprint("on_move> nStartPos = " + nStartPos);
    factory.consoleprint("on_move> nPos = " + nPos);
    factory.consoleprint("on_move> nMoveGap = " + nMoveGap);
    factory.consoleprint("on_move> nArriveLimit = " + nArriveLimit);
}

/**
 *
 * @param {Object} objInst      가
 * @param {number} nStartPos    가
 * @param {number} nPos        가
 * @param {number} nMoveGap nStartPos  nPos
 */
function splitter_horz_on_moveend(objInst, nStartPos, nPos, nMoveGap)
{
    factory.consoleprint("on_moveend> Start");
    factory.consoleprint("on_moveend> Splitter Object Name = " +
objInst.getname());
    factory.consoleprint("on_moveend> nStartPos = " + nStartPos);
    factory.consoleprint("on_moveend> nPos = " + nPos);
    factory.consoleprint("on_moveend> nMoveGap = " + nMoveGap);
}

/**
 *
 * @param {Object} objInst
 * @param {number} nStartPos      가
 * @param {number} nLimitMin      가          limit_min
 * @param {number} nLimitMax      가          limit_max
 */
function splitter_horz_on_dbclick(objInst, nStartPos, nLimitMin, nLimitMax
)
{
    var splitter_event_pos_info;

    factory.consoleprint("dblclick> Start");
    factory.consoleprint("dblclick> Splitter Object Name = " +
objInst.getname());
    factory.consoleprint("dblclick> nStartPos = " + nStartPos);
    factory.consoleprint("dblclick> nLimitMin = " + nLimitMin);
    factory.consoleprint("dblclick> nLimitMax = " + nLimitMax);

    // mouse_event_pos_info          getmouseeventpos API

```

```
    mouse_event_pos_info = factory.getmouseeventpos();
}

// "getprimarycontrol"
function btn_getprimarycontrol_on_click(objInst)
{
    screen.alert("primary_control : " + splitter_horz.getprimarycontrol());
}

// "getsecondarycontrol"
function btn_getsecondarycontrol_on_click(objInst)
{
    screen.alert("secondary_control : " +
splitter_horz.getsecondarycontrol());
}
```

From:

<https://technet.softbase.co.kr/wiki/> - **xFrame5 TechNet**

Permanent link:

[https://technet.softbase.co.kr/wiki/guide/component/splitter/splitter\\_basic](https://technet.softbase.co.kr/wiki/guide/component/splitter/splitter_basic)



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